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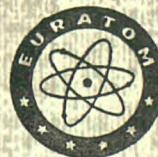
COMMISSION OF THE EUROPEAN COMMUNITIES

**A NEW ALGORITHM  
TO MINIMIZE FUNCTIONS**

by

E. VAN DER VOORT and B. DORPEMA

1972



Joint Nuclear Research Center  
Ispra Establishment - Italy

Scientific Data Processing Centre - CETIS  
and  
Materials Division

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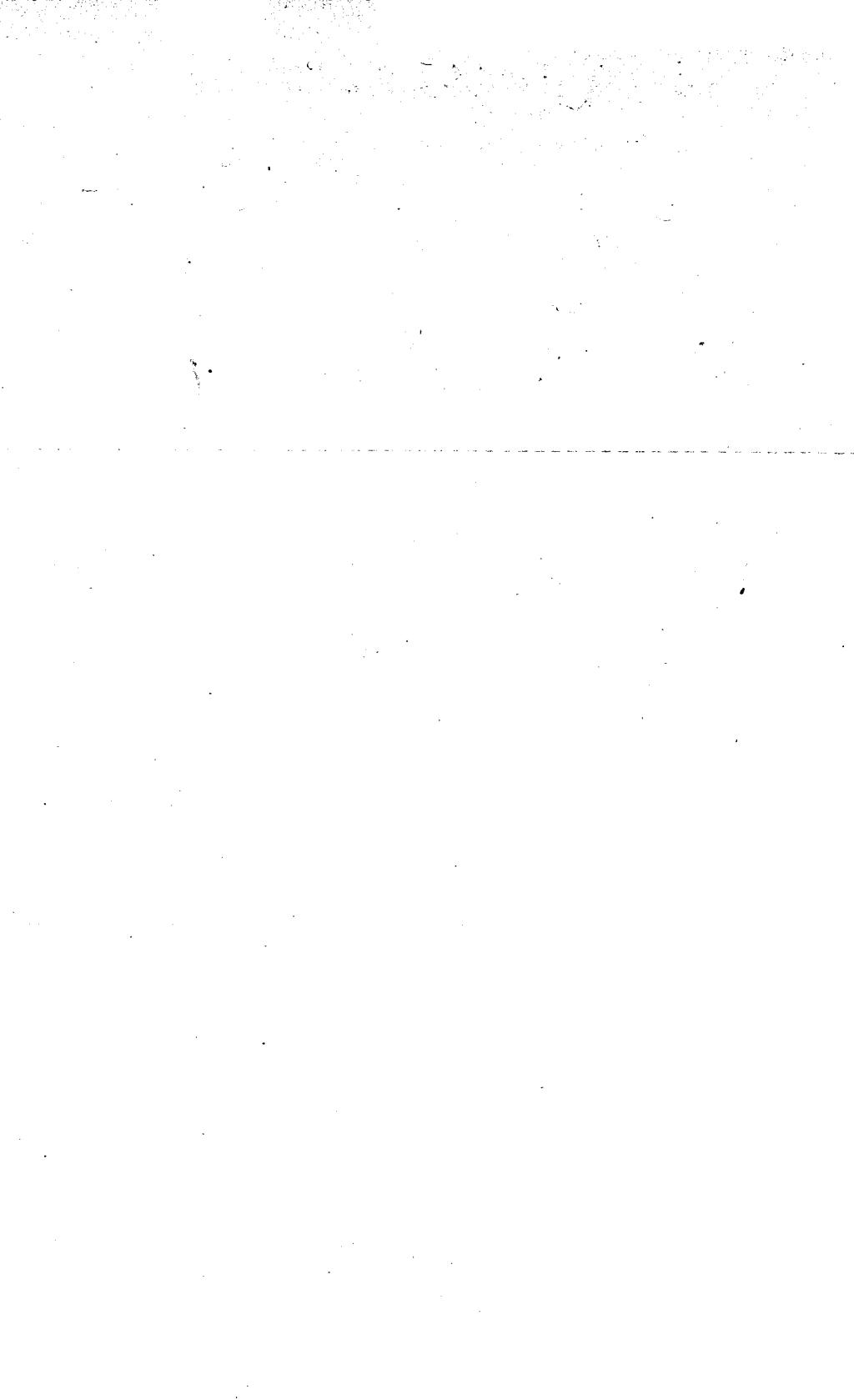
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## **ABSTRACT**

The modified Newton-Raphson method is outlined and a general strategy is developed using at each iteration stage the steepest descent method, the modified Newton-Raphson method or the usual Newton-Raphson method. An optimized FORTRAN computer programme (MINIM) is described and some working examples are considered as tests.

## **KEYWORDS**

NEWTON METHOD  
FORTRAN  
M-CODES  
FUNCTIONS

C O N T E N T S \*)

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## A NEW ALGORITHM TO MINIMIZE FUNCTIONS

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### INTRODUCTION

A great deal of problems occurring in applied mathematics may be reduced to the search of a local minimum.

Different methods have been developed that can be classified in three ways, each having its advantages and drawbacks.

a) The gradient methods in general converge very fast in the first iterations but fail in the precise location of the minimum. On the other hand, the fact that the time to compute the function and its gradient at each iteration, is less than with the other methods, where second-order information must be computed, permits a greater number of iterations.

Usually, the gradient methods become less efficient as the number of variables N increases and the number of iterations, in order to have some required precision, is proportional to N.

b) Relaxation or overrelaxation methods may be used in some minimization problems with the property that the matrix of the second-order derivatives (Hessian) is a positive definite band matrix. Being more precise, they have the same general features as the gradient methods.

c) The classical second-order method is the Newton-Raphson (N-R) method, which is much more powerful than the gradient methods. Its advantage is that the efficiency increases in the vicinity of the minimum and that convergence is obtained in a number of steps independent of N.

There are, however, strong limitations to its normal use:

1. As  $N$  is large, the computer volume to store the Hessian  $\hat{H}$  and to use this information, must increase with  $N^2$ ;
2. The inversion time of  $\hat{H}$  (roughly proportional to  $N^3$ ) may become too big with respect to the computation time of the function  $f$ , the gradient  $\vec{g}$  and the Hessian  $\hat{H}$ .

These facts may counterbalance the advantage one hopes to derive from the N-R method.

The strongest limitation of the usual N-R method is that  $\hat{H}$  needs to be positive definite, otherwise convergence may be achieved towards a stationary point, which not necessarily coincides with the searched local minimum. The aim of the new method presented here, is to by-pass this drawback using a modification of the N-R method.

The modified N-R method [ 1 ], developed by Fiacco and McCormick and described in section A, solves this problem in that, using directions corresponding to negative eigenvalues, it converges to the zone of positive definiteness of the Hessian  $\hat{H}$ , where the usual N-R method very rapidly finds the local minimum. The general strategy set up in section B is the basis for a new computer procedure that is fully described in sections C, D, E and F. Some examples are given in section G.

#### A. The Modified Newton-Raphson Method

The method is based on the factorization of the Hessian  $\hat{H}$  in:

$$\hat{H} = \hat{L} \cdot \hat{D} \cdot \hat{L}^T \quad (1)$$

where  $\hat{L}$  is a lower triangular matrix with the elements on the main diagonal equal to 1,  $\hat{D}$  is a pure diagonal matrix and  $\hat{L}^T$  is the transpose of  $\hat{L}$ .

From (1) several elementary properties may be deduced:

- (a)  $\hat{H}$  is a symmetric matrix and the factorization is unambiguous in that there

are as many unknowns as different elements

in  $\hat{H}$ . Denoting the elements of  $\hat{L}$  by  $l_{ij}$  and the diagonal elements of  $\hat{D}$  by  $d_i$ , the first index denoting the column and the second the row, both running from 1 to  $N$ , one has a priori:

$$h_{ij} = h_{ji}$$

$$l_{ij} = 0 \quad \text{for } i > j$$

$$l_{ij} = 1 \quad \text{for } i = j$$

Formally it may easily be derived that:

$$d_i = h_{ii} - \sum_{k=1}^{i-1} d_k \cdot l_{ki}^2 \quad (2)$$

and supposing that none of the  $d_i$ 's is zero:

$$l_{ij} = \frac{1}{d_i} \left( h_{ij} - \sum_{k=1}^{i-1} d_k \cdot l_{ki} \cdot l_{kj} \right) \quad i < j \quad (3)$$

Obviously, the sums have to be understood empty for  $i = 1$ . A necessary and sufficient condition that factorization (1) be possible is that none of the  $d_i$ 's vanishes, i.e. none of the principal minors of  $H$  may be zero [ 2 ]. From now on it will be understood that this condition always is fulfilled.

(b) Denoting the eigenvalues of  $\hat{H}$  by  $\lambda_i$ , one has:

$$\prod_{i=1}^N \lambda_i = \det(\hat{H}) = \det(\hat{L}) \cdot \det(\hat{D}) \cdot \det(\hat{L}^T) = \det(\hat{D}) = \prod_{i=1}^N d_i \quad (4)$$

Thus, if none of the  $\lambda_i$ 's is zero, none of the  $d_i$ 's will be zero and vice versa.

(c) A necessary and sufficient condition that  $H$  be positive definite is that all elements of  $\hat{D}$  in factorization (1) be positive. Indeed, then and only then  $\hat{D}$

$$\hat{L} = \begin{pmatrix} 1 & 0 & 0 & 0 & \dots \\ & 1 & 0 & 0 & \dots \\ & & 1 & 0 & \dots \\ & & & 1 & \dots \\ & & & & 1 \end{pmatrix}$$

may be written as  $\widehat{D}^{1/2} \cdot D^{1/2}$  where  $D^{1/2}$  is a diagonal matrix consisting of the elements  $\sqrt{d_i}$ . Factorization (1) takes the Choleski form:

$$\widehat{H} = \widehat{L}^* \cdot \widehat{L}^{*T},$$

where  $\widehat{L}^* = \widehat{L} \cdot \widehat{D}^{1/2}$ , i.e. a necessary and sufficient condition that  $\widehat{H}$  be positive definite.

As said in the introduction, the modified N-R method is used when  $H$  is not positive definite. Some of the  $d_i$ 's thus are less than zero, and it is always possible to build up a non-zero vector  $\vec{a}$  consisting of elements zero or one depending on whether the corresponding element  $d_i$  is positive or not.

All variables of the function  $f$  may be gathered together into a vector  $\vec{x}$ . Let  $\vec{x}_0$  be the initial point of the iteration step. The information of the previous iteration contains the function value  $f(\vec{x}_0)$ , the gradient vector  $\vec{g}(\vec{x}_0)$  and the Hessian  $\widehat{H}(\vec{x}_0)$ . In order to get a better guess of the local minimum, a direction  $\vec{s}$  must be chosen in which the function is minimized. The one-dimensional problem to find the good  $\lambda$  that minimizes  $f(\vec{x}_0 + \lambda \vec{s})$  is treated in section B.

The modified N-R method consists in finding a direction  $\vec{s}$  such that:

$$\frac{d}{d\lambda} \left[ f(\vec{x}_0) + \lambda \vec{s} \right]_{\lambda=0} = (\vec{g}(\vec{x}_0), \vec{s}) < 0 \quad (5)$$

and

$$\frac{d^2}{d\lambda^2} \left[ f(\vec{x}_0) + \lambda \vec{s} \right]_{\lambda=0} = (\vec{s}, \widehat{H}(\vec{x}_0) \vec{s}) < 0 \quad (6)$$

This may be achieved when not all  $d_i$ 's are positive. Indeed, define the vector  $\vec{a}$  when the elements  $a_i$  are 0 or 1 depending whether the corresponding  $d_i$  is positive or negative respectively; then construct the vector

$$\vec{t} = (\widehat{L}^{T})^{-1} \cdot \vec{a} \quad (7)$$

and compute  $(\vec{g}(\vec{x}_0), \vec{t})$ . If this is positive, take  $\vec{s} = -\vec{t}$ , if negative, take

$\vec{s} = +\vec{t}$ . So in any case  $\vec{s}$  is found satisfying (5).

Regarding condition (6), an important lemma may be derived:

$$(\vec{s}, \hat{H}(\vec{x}_o) \vec{s}) = \text{sum of the negative } d_i \text{'s} \quad (8)$$

and thus itself negative satisfying (6). Indeed:

$$\begin{aligned} (\vec{s}, \hat{H}(\vec{x}_o) \vec{s}) &= (\vec{t}, \hat{H}(\vec{x}_o) \vec{t}) = \left[ \begin{array}{l} (\hat{L}^T)^{-1} \vec{a}, \hat{L} \cdot \hat{D} \cdot \hat{L}^T \cdot (\hat{L}^T)^{-1} \cdot \vec{a} \end{array} \right] \\ &= \left[ \begin{array}{l} (\hat{L}^{-1})^T \vec{a}, \hat{L} \cdot \hat{D} \cdot \vec{a} \end{array} \right] \\ &= \left[ \begin{array}{l} \vec{a}, \hat{L}^{-1} \cdot \hat{L} \cdot \hat{D} \cdot \vec{a} \end{array} \right] \\ &= \left[ \begin{array}{l} \vec{a}, \hat{D} \vec{a} \end{array} \right] = \text{sum of the negative } d_i \text{'s} \end{aligned}$$

From  $\vec{x}_o$  on in the direction  $\vec{s}$ , the function not only decreases but the curvature is negative too. Unless this curvature does not change sign, the function value becomes  $-\infty$ . In this case the local minimum in the N-dimensional space is found within the iteration step itself. Normally, the curvature changes sign and there is a one-dimensional local minimum in the  $\vec{s}$  direction. Each iteration with the modified N-R method finds out a direction along which the curvature is turned over from negative to positive. This method provides thus a tool to locate a region where the Hessian  $\hat{H}$  is positive definite and where the usual N-R method finds the corresponding local minimum in an optimized way.

## B. The Minimizing Strategy

Having a point  $\vec{x}_o$ , each iteration chooses a direction  $\vec{s}$  minimizing the function  $f(\vec{x}_o + \lambda \vec{s})$  for some positive  $\lambda_{\min}$ . The problem is split up in two parts: (1) to choose  $\vec{s}$  and (2) to find  $\lambda_{\min}$ .

### 1. The Direction $\vec{s}$ .

If  $\hat{H}$  is positive definite at  $\vec{x}_o$ , the usual N-R method is used and

$$\vec{s} = -\hat{H}^{-1}(\vec{x}_o) \cdot \vec{g}(\vec{x}_o) \quad (9)$$

If  $\hat{H}$  is not positive definite at  $\vec{x}_o$ , a choice is made between the steepest des-

cent method and the modified N-R method. In the first few iterations, experience has shown that the steepest descent makes considerable progress in lowering the function value. In that case simply:

$$\vec{s} = -\vec{g}(\vec{x}_o) \quad (10)$$

When the number of iterations increases, the first order methods stop their efficiency and (always if  $\hat{H}$  is not positive definite) the modified N-R method is used.  $\vec{s}$  is then defined as in section A.

## 2. The Minimizing $\lambda$ .

Roughly the same method is used as that of R. Fletcher and C. M. Reeves [ 3 ].

At first, an estimate for  $\lambda_{\min}$  is to be found. This will be dependent on how the direction  $\vec{s}$  has been chosen. It must be remarked that in each of the three cases:

$$\frac{d}{d\lambda} \left[ f(\vec{x}_o + \lambda \vec{s}) \right]_{\lambda=0} = (\vec{g}(\vec{x}_o), \vec{s}) < 0 \quad (11)$$

Indeed: - for the modified N-R method, this is already proven (see (5));

- for the usual N-R method:  $\hat{H}(\vec{x}_o)\vec{s} = -\vec{g}(\vec{x}_o)$  and

$(\vec{g}(\vec{x}_o), \vec{s}) = -(\vec{s}, \hat{H}(\vec{x}_o)\vec{s}) < 0$  for then  $\hat{H}(\vec{x}_o)$  is positive definite;

- for the steepest descent method obviously:  $(\vec{g}(\vec{x}_o), \vec{s}) = -\left| \vec{g}(\vec{x}_o) \right|^2 < 0$ .

This proves (11) in a general way with the conclusion that  $\lambda_{\min}$  must be positive.

When  $(\vec{s}, \hat{H}(\vec{x}_o)\vec{s})$  is positive, the function  $f(\vec{x}_o + \lambda \vec{s})$  may be approximated by its Taylor series truncated after the  $\lambda^2$ -term. The minimum estimate is then:

$$\lambda_{\text{est}} = -\frac{(\vec{g}(\vec{x}_o), \vec{s})}{(\vec{s}, \hat{H}(\vec{x}_o)\vec{s})}$$

When  $(\vec{s}, \hat{H}(\vec{x}_o)\vec{s})$  is negative, having no third order information of  $f(\vec{x}_o + \lambda \vec{s})$

at  $\lambda = 0$ , the supposition is made that  $f(\vec{x}_o + \lambda \vec{s})$  becomes  $-\infty$  for some  $\lambda$ . The function is then approximated by the form:  $A \log(\lambda_{\text{est}} - \lambda) + B$ , having in second order contact at  $\lambda = 0$ .

It is easily proved that  $\lambda_{\text{est}} = + \frac{(\vec{g}(\vec{x}_o), \vec{s})}{(\vec{s}, \hat{H}(\vec{x}_o) \vec{s})}$ .

In both cases  $\lambda_{\text{est}}$  satisfies thus:

$$\lambda_{\text{est}} = - \frac{(\vec{g}(\vec{x}_o), \vec{s})}{|(\vec{s}, \hat{H}(\vec{x}_o) \vec{s})|} \quad (12)$$

In a second step the bounds  $\lambda_a$  and  $\lambda_b$  on  $\lambda_{\min}$  are sought. The function and the gradient are calculated successively at the points  $\vec{x}_o + i \lambda_{\text{est}} \vec{s}$  for  $i = 1, 2, 4, 8, \dots$  till a function value is found greater than that in the preceding point or, till the derivative of the function in the  $\vec{s}$ -direction no longer is negative. The upper bound  $\lambda_b$  is then taken to be this last  $i \lambda_{\text{est}}$  - value while the least bound  $\lambda_a$  corresponds with the preceding  $i \lambda_{\text{est}}$  - value.

In the third step, a cubic interpolation (Davidon) is made localizing  $\lambda_{\min}$  between  $\lambda_a$  and  $\lambda_b$ . Denoting  $f(\vec{x}_o + \lambda_a \vec{s})$  and  $f(\vec{x}_o + \lambda_b \vec{s})$  respectively by  $f_a$  and  $f_b$  and the derivatives of  $f$  along  $\vec{s}$  in these points by  $g_a$  and  $g_b$ , one defines:

$$z = 3 \frac{f_a - f_b}{\lambda_a - \lambda_b} + g_a + g_b \quad (14)$$

and

$$w = [z^2 - g_a \cdot g_b]^{1/2} \quad (15)$$

The minimum is then approximated by:

<sup>o)</sup> Taking e.g. a hyperbola  $\frac{A}{\lambda - \lambda_{\text{est}}} + B$ , one has

$\lambda_{\text{est}} = 2 \frac{(\vec{g}(\vec{x}_o), \vec{s})}{(\vec{s}, \hat{H}(\vec{x}_o) \vec{s})}$  finding the same order of magnitude.

$$\lambda_{\min} = \lambda_b - \frac{(g_b + w - z)(\lambda_b - \lambda_a)}{(g_b - g_a + 2w)} \quad (16)$$

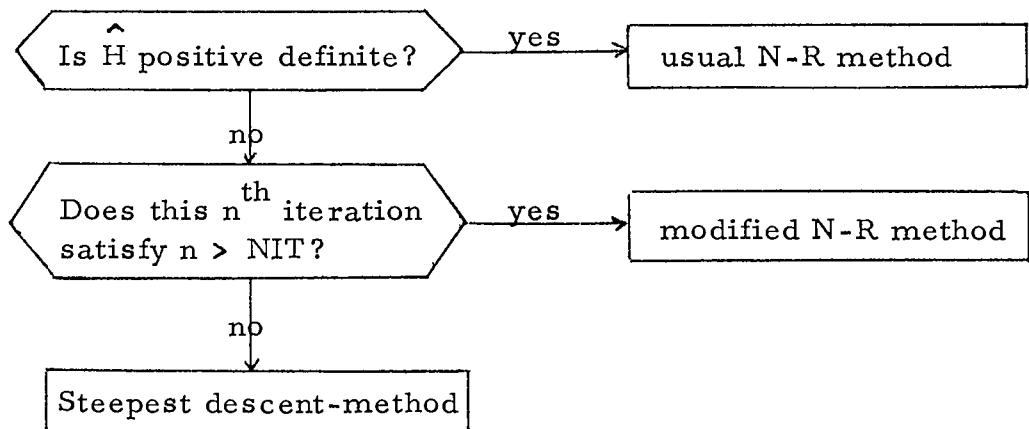
At the point  $(\vec{x}_o + \lambda_{\min} \vec{s})$ , the function  $f_m$  is calculated as well as the gradient  $g_m$  and the Hessian  $H_m$ .

If  $f_m > f_a$  then  $\lambda_{\min}$  is taken for  $\lambda_b$  and the interpolation is repeated; otherwise one asks if  $f_m > f_b$ . If true,  $\lambda_{\min}$  is taken for  $\lambda_a$  and the interpolation is repeated. If not,  $\lambda_{\min}$  is taken as the minimizing  $\lambda$ . The point  $(\vec{x}_o + \lambda_{\min} \vec{s})$  and the information contained in  $f_m$ ,  $\vec{g}_m$  and  $\hat{H}_m$  is used to start the next iteration. Usually only one interpolation has to be made, seldom two.

The remark must be made that when  $\hat{H}(\vec{x}_o)$  is positive definite,  $\lambda_{est} = +1$  for  $\vec{s}$  satisfies (9). Unless  $f(\vec{x}_o + \vec{s})$  is not greater than  $f(\vec{x}_o)$ , no interpolation must be made in this case, in order to insure convergence in the final iteration steps.

### C. General Description of the MINIM-Subroutine

The programme, called MINIM, is an iterative subroutine that minimizes a function of many variables. At each iteration a guess of the minimum is available and a choice is made between 3 strategies, according to the following scheme:



As mentioned in section B, the steepest descent method is usually very effi-

cient in localizing roughly the minimum but fails in its precise determination. The number NIT varies from problem to problem and must therefore be provided by the user. When  $\hat{H}$  is positive definite, however, the most efficient usual N-R method is used at once.

Convergence is proposed if some of the criteria A, B, C or D are satisfied, where:

A means: the number of iterations exceeds IMAX

B means:  $|\vec{x}_{\text{new}} - \vec{x}_{\text{old}}| < \text{EPSX}$

C means:  $|f(\vec{x}_{\text{new}}) - f(\vec{x}_{\text{old}})| < \text{EPSF}$

D means:  $|\vec{g}(\vec{x}_{\text{new}})| \leq \text{EPSG}$

Obviously, only criterion D satisfies the definition of a local minimum (the extremum is a minimum because  $\hat{H}$  is positive definite there) and the user should try to adjust the parameters IMAX, EPSX, EPSF and EPSG to his problem so that the RETURN statement is caused by criterion D. The other criteria are to be considered as security switches. It may happen that the user cannot supply one or more of these parameters. If so, the parameter should be given a value  $\leq 0$ , then it will be adjusted (only on input not on return) to a standard value. These standard values are  $10^{-8}$  for EPSX, EPSF, EPSG and 40 for IMAX. Furthermore, if  $\text{NIT} < 0$ , it is adjusted to the standard  $\text{NIT} = \sqrt[3]{2N}$ , where N is the number of variables in the function to be minimized. These assigned standard values have been shown to be adequate for most problems.

The listing of MINIM is shown in Appendix 1.

#### D. Calling Sequence of MINIM with Some Remarks

SUBROUTINE MINIM (FUN, FM, X, G, H, N, M, IRIT, EPSF, EPSX, EPSG, IMAX, NIT)

FUN - Name of function to be minimized. In the calling programme this name must be defined by an EXTERNAL statement.

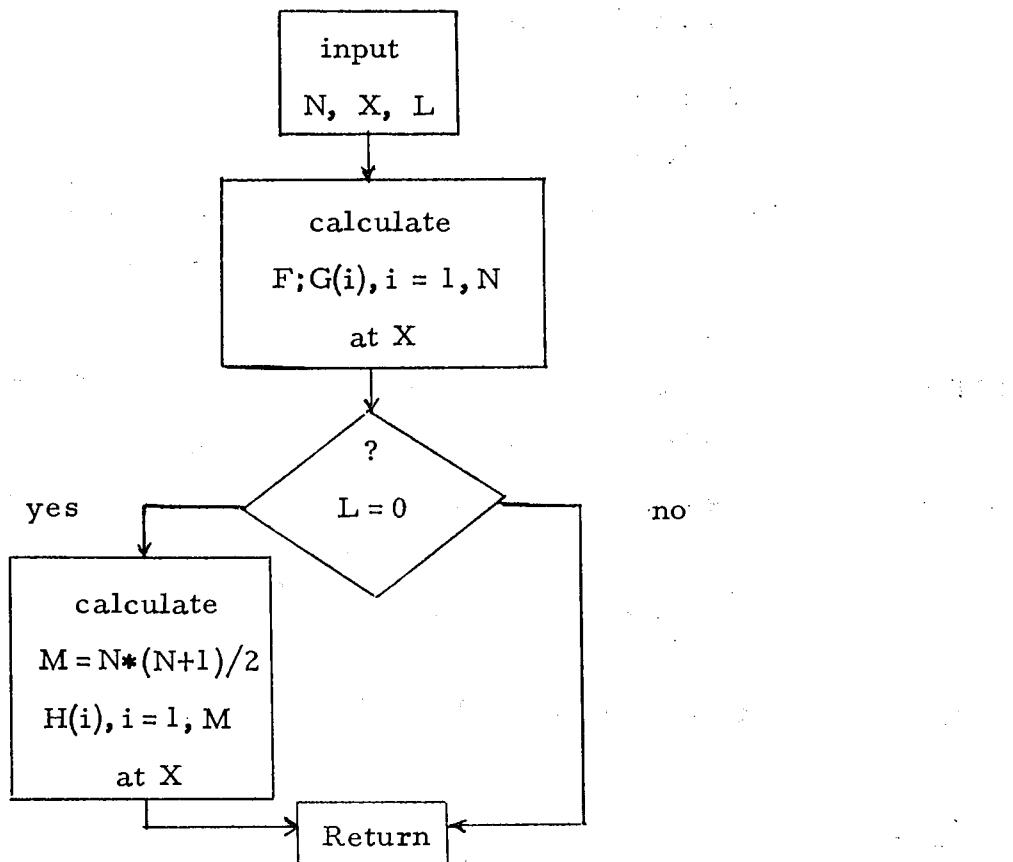
- FM     - Function value of the minimum estimate of the last iteration before return.
- X     - Vector of independent variables; initial minimum guess on input and final minimum estimate before return. X is input data to "FUN".
- G     - Vector containing the gradient at X. G must be calculated by "FUN".
- H     - Vector containing the second order partial derivatives (Hessian) at X. H must be calculated by "FUN". Since the symmetric matrix  $\hat{H}$  is stored in lower triangular mode, care must be taken for correct indexing.  
 $H(1) = H_{1,1}; H(2) = H_{1,2} = H_{2,1}; H(3) = H_{2,2}; H(4) = H_{3,1} = H_{1,3};$   
 $H(5) = H_{3,2} = H_{2,3}; H(6) = H_{3,3}; H(7) = H_{1,4}, \text{ etc.}$
- N     - Number of independent variables of the function (dimension of X and G).
- M     - Number of independent elements of  $\hat{H}$ . Dimension of H; this must always be equal to  $N*(N+1)/2$  and calculated in the calling programme.
- IRIT   - Output printing option, must have values 0, 1, 2, or 3. See output description.
- EPSF   - Desired absolute accuracy in function values of succeeding minimum estimates.
- EPSX   - Desired absolute accuracy in the independent variables vector.
- EPSG   - Desired absolute accuracy in the gradient norm.
- IMAX   - Maximum number of iterations.
- NIT     - Maximum number of steepest descent method iterations.

#### E. Calling Sequence of "FUN"

SUBROUTINE NAME (N, X, F, G, H, L) where NAME is the name of the function assigned to FUN in MINIM and specified in the programme that calls MINIM. This subroutine must be made by the programmer; it should produce for a given X with dimension N: the function value F, the gradient G and the Hessian H. The matrix  $\hat{H}$  must be stored in the same way as described in section D. Since the evaluation of  $\hat{H}$  is the most time-consuming and not al-

ways required by the calling MINIM, a signal is transferred from MINIM to NAME. This is done by the switch L. If  $L = 0$ ,  $\hat{H}$  must be computed in NAME; if  $L \neq 0$ , not.

NAME has thus to be constructed in the following way:



#### F. Output Given by MINIM

IRIT = 0 No output at all except error messages.

IRIT = 1 At every iteration a list is printed out of the essential data to control the flow of the procedure. This list contains:

- 1) EPSX, EPSF, EPSC, IMAX, NIT. These parameters are only printed as heading at every page.

- 2) EXTERNAL SUB ITR and

INTERNAL SUB ITR are indications how  $\lambda_a$  and  $\lambda_b$  were found in minimizing  $f(\vec{x}_o + \lambda \vec{s})$ .

- 3) NEG-D. Number of negative values in  $\hat{D}$ -matrix. (If zero,  $\hat{H}$  is positive definite).

- 4) F(OLD) and F(NEW) are respectively  $f(\vec{x}_{old})$  and  $f(\vec{x}_{new})$ .

5)  $G \neq S$  is  $(\vec{g}(\vec{x}_{\text{new}}), \vec{s})$

$S \neq H \neq S$  is  $(\vec{s}, \hat{H}(\vec{x}_{\text{new}}) \vec{s})$

$G \neq H \neq G$  is  $(\vec{g}(\vec{x}_{\text{new}}), \hat{H} \vec{g}(\vec{x}_{\text{new}}))$

GNORM is  $\left| \vec{g}(\vec{x}_{\text{new}}) \right|$

SNORM is  $| s |$

6) DAX is  $\left| \vec{x}_{\text{new}} - \vec{x}_{\text{old}} \right| = |\Delta \vec{x}|$

7)  $D(L\phi W)$  is the most negative element in  $\hat{D}$

$D(SML)$  is the smallest absolute element in  $\hat{D}$

8) LAMBDA is the minimizing  $\lambda$ .

IRIT = 2 In addition to the described output, a list is given of XOLD containing  $\vec{x}_{\text{old}}$  and XNEW containing  $\vec{x}_{\text{new}}$ .

IRIT = 3 This option is mainly for testing purposes. It produces also a list of G, S and D containing respectively the elements of  $\vec{g}(\vec{x}_{\text{new}}), \vec{s}$  and the diagonal of  $\hat{D}$ .

An example of an output with IRIT = 2 may be found in Appendix 2.

## G. Some Examples

1) Tests have been made with the function of R. Fletcher and M. J. D. Powell

[ 4 ]:

$$f(\vec{\alpha}) = \sum_{i=1}^n \left[ E_i - \sum_{j=1}^n (A_{ij} \sin \alpha_j + B_{ij} \cos \alpha_j) \right]^2 \quad (17)$$

where the  $A_{ij}$ 's and the  $B_{ij}$ 's are fixed randomly between -100 and +100.

Numbers  $\alpha_j$  were then generated randomly between  $-\pi$  and  $+\pi$  after which the  $E_i$ 's were computed by:

$$E_i = \sum_{j=1}^n (A_{ij} \sin \alpha_j^M + B_{ij} \cos \alpha_j^M) \quad (18)$$

The minimum of  $f(\vec{\alpha})$  lies at  $\vec{\alpha}^M$  where the function is zero.

Starting with  $\vec{\alpha} = \vec{\alpha}^M + 0.1\vec{\delta}$ , where the numbers  $\delta_i$  are randomly distributed between  $-\pi$  and  $+\pi$ , the programme MINIM finds the minimum at  $\vec{\alpha}^M$ . This has been successfully tested for the cases  $n = 2, 5, 10, 40$ ; the number of iterations required to get  $|\vec{g}(\vec{\alpha})| < 10^{-8}$  being respectively 5, 7, 7, 16. This shows the main advantage of second order methods where the number of required iterations is almost independent of the number of variables. For an output example of MINIM one is referred to Appendix 2.

Other satisfactory tests have been made on the banana-shaped Rosenbrock's function [5]:

$$f(\vec{x}) = 100(x_2 - x_1)^2 + (1 - x_1)^2 \quad (19)$$

Starting at  $\vec{x} = (x_1, x_2) = (-1.2, 1)$ . The minimum at point  $(1, 1)$  is reached in 20 normal N-R iterations.

2) The function of C.F. Wood, cited in [1]:

$$\begin{aligned} f(\vec{x}) = & 100(x_2 - x_1)^2 + (1 - x_1)^2 + 90(x_4 - x_3)^2 + (1 - x_3)^2 + \\ & + 10.1 \left[ (x_2 - 1)^2 + (x_1 - 1)^2 \right] + 19.8(x_2 - 1)(x_4 - 1) \end{aligned} \quad (20)$$

has been minimized starting with  $\vec{x} = (x_1, x_2, x_3, x_4) = (-3, -1, -3, \overset{\wedge}{-1})$ . This function shows the power of the modified N-R method where  $H$  is not "complete" positive definite. The results are summarized in Table I.

The same general behaviour for the convergence as described in [1] is observed. In the final steps the simple N-R method shows, however, a slower convergence than in [1] due to the special method used here to find the minimizing  $\lambda$  instead of imposing  $\lambda = 1$  at each step. It must be said that for higher order functions with many variables, the estimate of the minimum in the  $\vec{s}$ -direction is often very bad by imposing  $\lambda = 1$ , especially far from the minimum neighbourhood, and that in these cases a new minimum estimate is found for which  $H$  is again not always positive definite.

- 3) This programme MINIM has been successfully used to minimize the potential energy of a system of interacting atoms in low symmetry crystal structures including a central point defect (e. g. a vacancy in monoclinic  $ZrO_2$ ). The 70 nearest neighbours to this point defect were allowed to relax and MINIM had to minimize a function of 210 variables. The number of iterations to achieve physical zero gradient for this kind of problem lies between 30 and 40. For cubic structures the displacements are not so big as in low symmetry structures and usually the starting positions are at once in the convergence region of the usual N-R method. To have full relaxation of the atoms, only 4 or 5 iterations are needed. Techniques using only first order methods and relaxing all the atoms at a time showed to be unable to solve this kind of problem.
- 4) MINIM has also been used for curve fitting in the least squares sense. Curves could be fitted where the REEP-programme (using first order methods) failed. A general programme has been designed for this scope.

#### REFERENCES

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- [ 4 ] R. FLETCHER and M. J. D. POWELL; "A Rapidly Convergent Descent Method for Minimization", Comp. Journ. 6, 163 (1963)
- [ 5 ] H. H. ROSEN BROCK; "An Automatic Method for Finding the Greatest or Least Value of a Function", Comp. Journ. 3, 175 (1960)

Itera-tion	X <sub>1</sub>	X <sub>2</sub>	X <sub>3</sub>	X <sub>4</sub>	Method	Function Value
0	-3.0	-1.0	-3.0	-1.0	NR	19192.
1	-2.696	6.176	-2.663	5.864	NR	1291.4
2	-1.896	2.635	-1.874	2.564	NR	295.95
3	-1.524	2.004	-1.475	1.810	NR	67.895
4	-1.215	1.323	-1.183	1.252	NR	17.336
5	-1.065	1.103	-1.018	0.999	NR	8.689
6	-1.000	1.003	-0.957	0.921	NR	7.892
7	-0.996	1.003	-0.940	0.895	NR	7.876
8	-1.042	1.094	-0.891	0.804	MOD	7.874
9	-1.098	1.211	-0.825	0.686	NR	7.870
10	-1.154	1.338	-0.743	0.558	NR	7.854
11	-1.212	1.474	-0.648	0.421	NR	7.833
12	-1.273	1.627	-0.520	0.267	NR	7.780
13	-1.329	1.772	-0.364	0.121	NR	7.768
14	-1.361	1.862	-0.207	0.031	NR	7.749
15	-1.387	1.933	0.024	-0.039	NR	7.301
16	-1.366	1.874	0.151	0.020	NR	6.779
17	-1.331	1.780	0.447	0.115	NR	6.775
18	-1.262	1.597	0.545	0.300	NR	5.600
19	-1.158	1.336	0.789	0.567	NR	5.148
20	-1.034	1.063	0.929	0.853	NR	4.232
21	-0.880	0.751	1.101	1.180	NR	3.756
22	-0.723	0.504	1.206	1.449	NR	3.164
23	-0.515	0.226	1.322	1.738	NR	2.794
24	-0.398	0.149	1.348	1.818	NR	2.372
25	-0.231	0.024	1.393	1.940	NR	2.136
26	-0.088	-0.007	1.404	1.973	NR	1.775
27	0.157	-0.031	1.411	1.995	NR	1.602
28	0.240	0.056	1.382	1.911	NR	1.077
29	0.479	0.173	1.341	1.798	NR	0.9838
30	0.551	0.302	1.293	1.673	NR	0.4821
31	0.725	0.495	1.221	1.487	NR	0.3236
32	0.801	0.638	1.163	1.350	NR	0.1206
33	0.954	0.887	1.058	1.110	NR	0.738x10 <sup>-1</sup>
34	0.967	0.936	1.031	1.063	NR	0.374x10 <sup>-2</sup>
35	0.999	0.997	1.001	1.002	NR	0.182x10 <sup>-3</sup>
36	0.999	0.999	1.000	1.000	NR	0.473x10 <sup>-7</sup>
37	1.000	1.000	1.000	1.000	NR	0.340x10 <sup>-13</sup>
38	1.000	1.000	1.000	1.000	NR	0.371x10 <sup>-26</sup>

TABLE 1



## APPENDIX 1 (continued)

FORTRAN IV G LEVEL 18

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0004      DIMENSION D(200),G1(200),S(200),XOLD(200),A(200)
0005      DIMENSION ALFA(4),BETA(3),X(N),G(N),H(M)
0006      DATA ALFA /8HMODIFIED,8H NEWTON ,8HRAPHSON ,8HGRADIENT/
0007      DATA BLANK /8H
C      INITIALIZING,START VALUE,LENGTH OF GRADIENT
0008      FPSF=EPSF
0009      FPSX=EPSX
0010      FPGS=EPSG
0011      IMAC=IMAX
0012      NYT=NIT
0013      IF (FPSX.LE.0.000) FPSX=1.0D-8
0014      IF (FPSF.LE.0.000) FPSF=1.0D-8
0015      IF (FPGS.LE.0.000) FPGS=1.0D-8
0016      IF (IMAC.LE.0) IMAC=40
0017      FN=N
0018      IF (NYT.LE.0) NYT=2.0*FN**0.333333
C      CALL FUN(N,X,FM,G,H,0)
0019      GG=0.0D0
0020      DO 12 I=1,N
0021      12 GG=GG+G(I)**2
0022      GNORM=DSQRT(GG)
0023      ITR=0
C      BEGIN NEW ITERATION
0024
0025      14 ITR=ITR+1
0026      I5=1
0027      I6=1
C      SAFE X AND COMPUTE GHG
0028      FL=FM
0029      GHG=0.0D0
0030      II=0
0031      DO 22 I=1,N
0032      XOLD(I)=X(I)
0033      HGI=0.0D0
0034      II=II+I-1
0035      JJ=II
0036      DO 20 J=1,N
0037      IF (J-I)16,16,18
0038      16 IJ=II+J
0039      GO TO 20
0040      18 JJ=JJ+J-1
0041      IJ=JJ+I

```

## APPENDIX 1 (continued)

FORTRAN IV G LEVEL 18

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0042 20 HGI=HGI+H(IJ)\*G(J)  
 0043 22 GHG=GHG+G(I)\*HGI

C CCCCC DEVELOP H IN L\*D\*LT, STORE L IN H  
 SEARCH FOR LOWEST AND SMALLEST ELEMENT OF D

0044 II=0  
 0045 DO 34 I=1,N  
 0046 IME=I-1  
 0047 JJ=II  
 0048 II=II+IME  
 0049 DO 32 J=I,N  
 0050 JJ=JJ+J-1  
 0051 IJ=JJ+I  
 0052 AIJ=0.0D0  
 0053 IF (I.EQ.1) GO TO 26  
 0054 DO 24 K=1,IME  
 0055 KI=II+K  
 0056 KJ=JJ+K  
 0057 24 AIJ=AIJ+H(KI)\*H(KJ)\*D(K)  
 0058 26 IF (J-I)32,28,30  
 0059 28 D(I)=H(IJ)-AIJ  
 0060 H(IJ)=1.0D0  
 0061 GO TO 32  
 0062 30 H(IJ)=(H(IJ)-AIJ)/D(I)  
 0063 32 CONTINUE  
 0064 34 CONTINUE

C  
 0065 ILW=1  
 0066 ISM=1  
 0067 DO 36 I=2,N  
 0068 IF (D(I).LT.D(ILW)) ILW=I  
 0069 IF (DABS(D(I)).LT.DABS(D(ISM))) ISM=I  
 0070 36 CONTINUE

C CCCCC DETERMINE WHETHER H IS POSITIVE DEFINITE OR NOT  
 DEFINE VECTOR A, SEARCH NUMBER OF NEGATIVE ELEMENTS IN D

0071 NNEG=0  
 0072 DO 38 I=1,N  
 0073 A(I)=0.0D0  
 0074 IF (D(I).GT.0.0D0) GO TO 38  
 0075 NNEG=NNEG+1  
 0076 A(I)=1.0D0  
 0077 38 CONTINUE  
 0078 I7=0  
 0079 IF (NNEG.GT.0) I7=1

C

## APPENDIX 1 (continued)

FORTRAN IV G LEVEL 18

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```

C WHEN HESSIAN NOT POS-DEF USE STEEPEST DESCENT METHOD FOR
C FIRST 2*N**((1/3)) ITERATIONS
C THE S-DIRECTION IS GIVEN BY S=-G
0080      IF (I7.EQ.0.OR.ITR.GT.NYT) GO TO 44
0081      DO 40 I=1,N
0082      40 S(I)=-G(I)
0083      I6=0
0084      GO TO 70
C INVERT LOWER TRIANGULAR MATRIX L AND STORE IN H
0085      44 JJ=0
0086      DO 48 J=2,N
0087      JME=J-1
0088      JJ=JJ+JME
0089      II=0
0090      DO 48 I=1,JME
0091      IME=I+1
0092      II=II+I-1
0093      IJ=JJ+I
0094      AIJ=0.0D0
0095      IF ((J-I).EQ.1) GO TO 48
0096      KK=II
0097      DO 46 K=IME,JME
0098      KK=KK+K-1
0099      IK=KK+I
0100      KJ=JJ+K
0101      46 AIJ=AIJ+H(IK)*H(KJ)
0102      48 H(IJ)=-H(IJ)-AIJ
C IF H NOT POS-DEF DETERMINE S-DIRECTION SATISFYING
C THE EQUATION LT.S=A
0103      IF (I7.EQ.0) GO TO 56
0104      I5=1
0105      II=0
0106      DO 54 I=1,N
0107      AI=0.0D0
0108      II=II+I-I
0109      IF (I.EQ.N) GO TO 54
0110      IPE=I+1
0111      JJ=II
0112      DO 52 J=IPE,N
0113      JJ=JJ+J-1
0114      IJ=JJ+I
0115      52 AI=AI+H(IJ)*A(J)
0116      54 S(I)=A(I)+AI

```

## APPENDIX 1 (continued)

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0117      GO TO 70
C      IF H IS POS-DEF COMPUTE INVERTED HESSIAN AND STORE IN H
C      H(-1)=L(-1)*D*LT(-1)

0118      56 I5=0
0119          II=0
0120          DO 60 I=1,N
0121          JJ=II
0122          II=II+I-1
0123          DO 60 J=I,N
0124          JJ=JJ+J-1
0125          IJ=JJ+I
0126          AIJ=0.000
0127          IF (J.EQ.N) GO TO 60
0128          JPE=J+1
0129          KK=JJ
0130          DO 58 K=JPE,N
0131          KK=KK+K-1
0132          IK=KK+I
0133          JK=KK+J
0134          58 AIJ=AIJ+H(IK)*H(JK)/D(K)
0135          60 H(IJ)=H(IJ)/D(J)+AIJ

C      DETERMINE S-DIRECTION SATISFYING THE EQUATION H*S=-G
0136          II=0
0137          DO 66 I=1,N
0138          S(I)=0.000
0139          II=II+I-1
0140          JJ=II
0141          DO 66 J=1,N
0142          IF (J-I)62,62,64
0143          62 IJ=II+J
0144          GO TO 66
0145          64 JJ=JJ+J-1
0146          IJ=JJ+I
0147          66 S(I)=S(I)-H(IJ)*G(J)

C      COMPUTE GS,SHS,NORM OF S
0148          70 GS=0.000
0149          SS=0.000
0150          SHS=0.000
0151          DO 72 I=1,N
0152          IF (D(I).LT.0.000) SHS=SHS+D(I)
0153          GS=GS+G(I)*S(I)
0154          72 SS=SS+S(I)**2

```

## APPENDIX I (continued)

FORTRAN IV G LEVEL 18

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```

0155      C     SNORM=DSQRT(SS)
0156      IF (I5.EQ.0) SHS=-GS
0157      IF (I6.EQ.0) SHS=GHS
0158      IF (GS.LT.0.000) GO TO 80
0159      DO 74 I=1,N
0160      S(I)=-S(I)
0161      GS=-GS

```

00000 APPROXIMATE NEW FUNCTION MINIMUM IN THE S-DIRECTION  
 LAMBDA IS DETERMINED BY DAVIDON METHOD

```

0162      80 K1=0
0163      K2=0
00164      YA=0.000
0165      FA=FL
0166      GSA=GS
0167      YB=-GS/DABS(SHS)
0168      IF (I5.NE.0) YB=DMIN1(YB,1.000/SNORM)
0169      YM=YB
0170      DO 84 I=1,N
0171      X(I)=XOLD(I)+YB*S(I)
0172      K1=K1+1
0173      CALL FUN(N,X,FB,G1,H,I7)
0174      FM=FB
0175      GSB=0.000
0176      DO 88 I=1,N
0177      GSB=GSB+G1(I)*S(I)
0178      IF (FB.GT.FA+FPSF) GO TO 90
0179      IF (I5.EQ.0) GO TO 110
0180      IF (GSB.GT.0.000) GO TO 90
0181      YA=YB
0182      FA=FB
0183      GSA=GSB
0184      YB=YB+YA
0185      GO TO 82

```

```

C
0186      90 IF (YA.EQ.YB)      WRITE (6,330)
0187      Z=3.000*(FA-FB)/(YB-YA)+GSA+GSB
0188      W=DSQRT(Z-Z-GSA*GSB)
0189      YM=YB-(GSB+W-Z)*(YB-YA)/(GSB-GSA+W+W)
0190      YMS=YA+(YB-YA)*0.25D0
0191      ISAF=0
0192      IF (YM.LT.YMS) ISAF=1
0193      IF (ISAF.EQ.1) YM=YMS
0194      DO 92 I=1,N
0195      92 X(I)=XOLD(I)+YM*S(I)

```

## APPENDIX 1 (continued)

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0196      K2=K2+1
0197      CALL FUN(N,X,FM,G1,H,0)
0198      GIS=0.0D0
0199      DO 94 I=1,N
0200      94 GIS=GIS+G1(I)*S(I)

C      TEST ON CORRECT LAMRDA

0201      IF (ISAF.EQ.1) GO TO 110
0202      IF (FM-FA-FPSF) 98,98,96
0203      96 YM=YH
0204      FB=FM
0205      GSB=GIS
0206      GO TO 90
0207      98 IF (FM-FB-FPSF) 110,110,100
0208      100 YA=YM
0209      FA=FM
0210      GSA=GIS
0211      GO TO 90

C      110 YL=YM
0212      DAX=YL/SNORM
0213      GG=0.0D0
0214      DO 112 I=1,N
0215      G(I)=G1(I)
0216      112 GG=GG+G(I)**2
0217      GNORM=DSQRT(GG)

C      PRINTING

0219      IF (IRIT.EQ.0) GO TO 116
0220      IPAG=50
0221      NVF=(N+4)/5
0222      IBL=7
0223      IF (IRIT.EQ.2) IBL=8+NVF**2
0224      IF (IRIT.EQ.3) IBL=9+NVF**5
0225      ILN=MAX0 (1,(IPAG-2)/IBL)
0226      IF (MOD(ITR,ILN).NE.1.AND.ILN.NE.1) GO TO 114
0227      WRITE (6,320) FPSX,FPSF,FPSG,IMAC,NYT
0228      114 BETA(1)=BLANK
0229      BETA(2)=BLANK
0230      BETA(3)=ALFA(4)
0231      IF (I6.EQ.0) GO TO 118
0232      BETA(2)=ALFA(2)
0233      BETA(3)=ALFA(3)
0234      IF (I7.EQ.1) BETA(1)=ALFA(1)
0235      118 WRITE (6,302) ITR,BETA,K1,K2,NNEG,I6,17
0236      WRITE (6,304) FL,GS,SHS,GHG

```

## APPENDIX 1 (continued)

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```

0237      WRITE (6,306) FM,GNORM,SNORM,DAX
0238      WRITE (6,308) D(ILW),D(ISM),YL
0239      IF (IRIT.EQ.1) GO TO 116
0240      WRITE (6,310) (XOLD(I),I=1,N)
0241      WRITE (6,312) (X(I),I=1,N)
0242      IF (IRIT.EQ.2) GO TO 116
0243      WRITE (6,314) (G(I),I=1,N)
0244      WRITE (6,316) (S(I),I=1,N)
0245      WRITE (6,318) (D(I),I=1,N)
0246
116 CONTINUE
C
C     TEST QUALITY OF ITERATION
0247      IF (ITR.GT.IMAC) GO TO 120
0248      IF (DAX.LT.FPSX) GO TO 120
0249      IF (DABS(FL-FM).LT.FPSF) GO TO 120
0250      IF (GNORM.GT.FPSG) GO TO 14
0251
120 RETURN
C
0252      302 FORMAT (1H0/1H ,10HITERATION=I3,2X3A8,8H METHOD ,6X17HEXTERNAL SUB
1   ITR=I2,4X17HINTERNAL SUB ITR=I2,5X6HNEG-D=I3,10X2I2)
0253      304 FORMAT (1H0,8H F(OLD)=D22.15,5X4HG=S=D22.15,4X6HS*H=S=D22.15,3X6HG
1*H*G=D22.15)
0254      306 FORMAT (1H ,8H F(NEW)=D22.15,3X6HGNORM=D22.15,4X6HSNORM=D22.15,4X5
1HDAX =D22.15)
0255      308 FORMAT (1H ,8H D(LOW)=D22.15,2X7HD(SML)=D22.15,3X7HLAMBDA=D22.15)
0256      310 FORMAT (1H0,8HXOLD(I)=D17.10,4D20.10/(D26.10,4D20.10))
0257      312 FORMAT (1H ,8HXNEW (I)=D17.10,4D20.10/(D26.10,4D20.10))
0258      314 FORMAT (1H0,6X2HG=D17.10,4D20.10/(D26.10,4D20.10))
0259      316 FORMAT (1H ,6X2HS=D17.10,4D20.10/(D26.10,4D20.10))
0260      318 FORMAT (1H ,6X2HD=D17.10,4D20.10/(D26.10,4D20.10))
0261      320 FORMAT (1H1,5HMINIM,9X5HEPSX=D11.4,5X5HEPSF=D11.4,5X5HEPSG=D11.4,
15X5HIMAX=I3,6X4HNIT=I2,9X5HMINIM)
0262      330 FORMAT (1H0,45HERROR MESSAGE FROM MINIM,CHECK SUBROUTINE FUN)
0263
END

```

APPENDIX 2 - OUT PUT OF MINIM.

MINIM	EPSX= 0.1000D-07	EPSF= 0.1000D-07	EPST= 0.1000D-07	IMAX= 40	MIT= 4	MINIM
ITERATION= 1	GRADIENT METHOD EXTERNAL SUB ITR= 2 INTERNAL SUB ITR= 1 NEG-D= 1 0 1					
F(OLD)= 0.920131191039437D 04 F(NEW)= 0.109562119078805D 04 D(LOW)=-0.879308391565555D 05	G*S=-0.295975336245618D 10 GNORM= 0.150606797100281D 05 D(SML)= 0.852739872359131D 04	S*H*S= 0.540162401805974D 15 SNORM= 0.544036153436165D 05 LAMBDA= 0.575334569786530D-05	G*H*G= 0.540162401805974D 15 DAX = 0.313002806285515D 00			
XOLD(I)=-0.2715732694D 01 0.1306303084D 01 XNEW(I)=-0.2807152166D 01 0.1238246353D 01	-0.9384514093D 00 -0.1228957713D 01 -0.9885407119D 00 -0.1055851138D 01	0.2133195102D 01 -0.4710443020D 00 0.2177076081D 01 -0.3944265102D 00	-0.1194156587D 01 0.2868844509D 01 -0.1170148935D 01 0.2710969926D 01	0.2133292198D 01 0.7667501569D 00 0.2107523608D 01 0.9029342088D 00		
ITERATION= 2	NEWTON RAPHSON METHOD EXTERNAL SUR ITR= 1 INTERNAL SUR ITR= 1 NEG-D= 0 1 0					
F(OLD)= 0.109562119078805D 04 F(NEW)= 0.399313174511913D 03 D(LOW)= 0.174868138299792D 04	G*S=-0.260247923083261D 04 GNORM= 0.881237364611571D 04 D(SML)= 0.174868138299792D 04	S*H*S= 0.260247923083261D 04 SNORM= 0.119517270875289D 01 LAMBDA= 0.439758153787853D 00	G*H*G= 0.418438315900140D 14 DAX = 0.525586943858797D 00			
XOLD(I)=-0.2807152166D 01 0.1238246353D 01 XNEW(I)=-0.2788243441D 01 0.1085200106D 01	-0.9885407119D 00 -0.1055851138D 01 -0.6922301156D 00 -0.1051593344D 01	0.2177076081D 01 -0.3944265102D 00 0.2292366921D 01 -0.2682476221D 00	-0.1170148935D 01 0.2710969926D 01 -0.9958197948D 00 0.2956040033D 01	0.2107523608D 01 0.9029342088D 00 0.2022642688D 01 0.1097292067D 01		
ITERATION= 3	NEWTON RAPHSON METHOD EXTERNAL SUB ITR= 1 INTERNAL SUB ITR= 0 NEG-D= 0 1 0 28					
F(OLD)= 0.399313174511913D 03 F(NEW)= 0.252879981555465D 01 D(LOW)= 0.943354994915657D 04	G*S=-0.781138429391217D 03 GNORM= 0.403942286560755D 03 D(SML)= 0.943354994915657D 04	S*H*S= 0.781138429391217D 03 SNORM= 0.190428169388600D 00 LAMBDA= 0.100000000000000D 01	G*H*G= 0.114976914521688D 14 DAX = 0.190428169388600D 00			
XOLD(I)=-0.2788243441D 01 0.1085200106D 01 XNEW(I)=-0.2741130049D 01 0.1043178078D 01	-0.6922301156D 00 -0.1051593344D 01 -0.7017278200D 00 -0.9561656945D 00	0.2292366921D 01 -0.2682476221D 00 0.2263506895D 01 -0.2508367204D 00	-0.9958197948D 00 0.2956040033D 01 -0.115887654D 01 0.2947238683D 01	0.2022642688D 01 0.1097292067D 01 0.2030424007D 01 0.1033165265D 01		
ITERATION= 4	NEWTON RAPHSON METHOD EXTERNAL SUB ITR= 1 INTERNAL SUB ITR= 0 NEG-D= 0 1 0					
F(OLD)= 0.252879981555465D 01 F(NEW)= 0.978967181188882D-02 D(LOW)= 0.273596573683033D 04	G*S=-0.503703825660757D 01 GNORM= 0.368065211932719D 02 D(SML)= 0.273596573683033D 04	S*H*S= 0.503703825660757D 01 SNORM= 0.494066585828914D-01 LAMBDA= 0.100000000000000D 01	G*H*G= 0.198209466545032D 11 DAX = 0.494066585828914D-01			
XOLD(I)=-0.2741130049D 01 0.1043178078D 01 XNEW(I)=-0.2728281934D 01 0.1049740685D 01	-0.7017278200D 00 -0.9561656945D 00 -0.7284499439D 00 -0.9488668812D 00	0.2263506895D 01 -0.2508367204D 00 0.2247938177D 01 -0.2497115542D 00	-0.115887654D 01 0.2947238683D 01 -0.1136991097D 01 0.2928187643D 01	0.2030424007D 01 0.1033165265D 01 0.2070361471D 01 0.1015492450D 01		

**APPENDIX 2 (Continued)**

MINIM	EPSX= 0.1000D-07	EPSF= 0.1000D-07	EPSPG= 0.1000D-07	I <sub>MAX</sub> = 40	NIT= 4	MINIM
ITERATION= 5	NEWTON RAPHSON METHOD	EXTERNAL SUB ITR= 1	INTERNAL SUB ITR= 0	NEG-D= 0	1 0	
F(OLD)= 0.978967181188882D-02 F(NEW)= 0.693849414753930D-07 D(LOW)= 0.2411650269317300 04	G*S=-0.195695043204457D-01 GNORM= 0.228392555222613D-01 D(SML)= 0.2411650269317300 04	S*H*S= 0.195695043204457D-01 SNORM= 0.124480113488103D-02 LAMBDA= 0.100000000000000D 01	G*H*G= 0.154341022788877D 09 DAX = 0.124480113488103D-02			
XOLD(I)=-0.2728281934D 01 0.1049740685D 01	-0.7284499439D 00 -0.9488668812D 00	0.2247938177D 01 -0.2497115542D 00	-0.1136991097D 01 0.2928187643D 01	0.2070361471D 01 0.1015492450D 01		
XNEW(I)=-0.2728295441D 01 0.1049997893D 01	-0.7288705718D 00 -0.9485775620D 00	0.2247657425D 01 -0.2499698076D 00	-0.1137542904D 01 0.2927801648D 01	0.2070822748D 01 0.1014851527D 01		
ITERATION= 6	NEWTON RAPHSON METHOD	EXTERNAL SUB ITR= 1	INTERNAL SUB ITR= 0	NEG-D= 0	1 0	
F(OLD)= 0.693849414753930D-07 F(NEW)= 0.107670887974281D-15 D(LOW)= 0.235572063965228D 04	G*S=-0.138767543141909D-06 GNORM= 0.376598942272516D-05 D(SML)= 0.235572063965228D 04	S*H*S= 0.138767543141909D-06 SNORM= 0.155618471501742D-04 LAMBDA= 0.100000000000000D 01	G*H*G= 0.508783936389675D 02 DAX = 0.155618471501742D-04			
XOLD(I)=-0.2728295441D 01 0.1049997893D 01	-0.7288705718D 00 -0.9485775620D 00	0.2247657425D 01 -0.2499698076D 00	-0.1137542904D 01 0.2927801648D 01	0.2070822748D 01 0.1014851527D 01		
XNEW(I)=-0.2728291512D 01 0.1049996376D 01	-0.7288799284D 00 -0.9485731126D 00	0.2247653961D 01 -0.2499752043D 00	-0.1137546539D 01 0.2927797318D 01	0.2070822716D 01 0.101484895D 01		
ITERATION= 7	NEWTON RAPHSON METHOD	EXTERNAL SUB ITR= 1	INTERNAL SUB ITR= 0	NEG-D= 0	1 0	29
F(OLD)= 0.107670887974281D-15 F(NEW)= 0.829635153259623D-26 D(LOW)= 0.235565139601204D 04	G*S=-0.215341775787039D-15 GNORM= 0.415991148045312D-10 D(SML)= 0.235565139601204D 04	S*H*S= 0.215341775787039D-15 SNORM= 0.370052427931621D-09 LAMBDA= 0.100000000000000D 01	G*H*G= 0.183931047166054D-05 DAX = 0.370052427931621D-09			
XOLD(I)=-0.2728291512D 01 0.1049996376D 01	-0.7288799284D 00 -0.9485731126D 00	0.2247653961D 01 -0.2499752043D 00	-0.1137546539D 01 0.2927797318D 01	0.2070822716D 01 0.1014844895D 01		
XNEW(I)=-0.2728291512D 01 0.1049996376D 01	-0.7288799286D 00 -0.9485731125D 00	0.2247653961D 01 -0.2499752045D 00	-0.1137546539D 01 0.2927797318D 01	0.2070822716D 01 0.1014844894D 01		

## APPENDIX 2 (Continued)

FORTRAN IV G LEVEL 18

MAIN

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0001      IMPLICIT REAL*8(A-H,X)
0002      EXTERNAL FCOS
0003      COMMON A(40,40),B(40,40),E(40)
0004      DIMENSION X(40),G(40),H(2000)
0005 400 READ (5,100) N,K,Z
0006      CALL SETRND(Z)
0007      DO 4 I=1,N
0008      DO 2 J=1,N
0009      A(I,J)=RANDOM(-1.0E2,1.0E2)
0010      2 B(I,J)=RANDOM(-1.0E2,1.0E2)
0011      4 X(I)=RANDOM(-3.1415E0,3.1415E0)

C
0012      DO 6 I=1,N
0013      E(I)=0.0D0
0014      DO 8 J=1,N
0015      8 E(I)=E(I)+A(I,J)*DSIN(X(J))+B(I,J)*DCOS(X(J))
0016      6 CONTINUE

C
0017      WRITE (6,102) (X(I),I=1,N)
0018      WRITE (6,108) (E(I),I=1,N)
0019      DO 20 I=1,N
0020      20 X(I)=X(I)+RANDOM(-3.14E-1,3.14E-1)
0021      M=(N*(N+1))/2
0022      CALL MINIM (FCOS,FM,X,G,H,N,M,K,0.0D0,0.0D0,0.0D0,0,0)
0023      GO TO 400
0024 100 FORMAT(2I2,F6.0)
0025 102 FORMAT (1H1,12F10.3/(1H0,12F10.3))
0026 108 FORMAT (1H0,12F10.3/(1H0,12F10.3))
0027      END

```

## APPENDIX 2 (Continued)

FORTRAN IV G LEVEL 18

FCOS

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0001      SUBROUTINE FCOS(N,X,FM,G,H,L)
0002      IMPLICIT REAL*8 (A-H,O-Z)
0003      DIMENSION X(1),G(1),H(1),D(40)
0004      DATA T/2.0D0/
0005      COMMON A(40,40),B(40,40),E(40)

CCL      FLETCHER AND POWELL MULTI-VARIABLE COS-SIN FUNCTION

0006      DO 4 I=1,N
0007      D(I)=-E(I)
0008      DO 4 J=1,N
0009      4 D(I)=D(I)+A(I,J)*DSIN(X(J))+B(I,J)*DCOS(X(J))
0010      FS=0.0D0
0011      DO 6 I=1,N
0012      6 FS=FS+D(I)**2
0013      FM=FS

CCC      GRADIENTS

0014      DO 10 K=1,N
0015      G(K)=0.0D0
0016      DO 10 I=1,N
0017      10 G(K)=G(K)+T*D(I)*(A(I,K)*DCOS(X(K))-B(I,K)*DSIN(X(K)))

CCL      HESSIAN ONLY IF L=0

0018      IF (L.NE.0) GO TO 80
0019      IN=0
0020      DO 20 I=1,N
0021      DO 20 J=1,I
0022      IN=IN+1
0023      S=0.0D0
0024      IF (I.EQ.J) GO TO 14
0025      DO 12 K=1,N
0026      12 S=S+(A(K,I)*DCOS(X(I))-B(K,I)*DSIN(X(I)))*(A(K,J)*DCOS(X(J))-B(K,J)
0027      1)*DSIN(X(J)))
0028      GO TO 18
0029      14 DO 16 K=1,N
0030      16 S=S-D(K)*(A(K,I)*DSIN(X(I))+B(K,I)*DCOS(X(I)))+(A(K,I)*DCOS(X(I))-
0031      18 B(K,I)*DSIN(X(I)))***2
0032      20 CONTINUE
0033      80 RETURN
          END

```

## APPENDIX 2 (Continued)

FORTRAN IV G LEVEL 18	SETRND	DATE = 71033	16/01/05	PAGE 0001
0001	C	SUBROUTINE SETRND(ARG) G.GAGGERO 20-8-68 ONLY FO- SOSTEM /360		
0002		INTEGER IARG/221/		
0003		IARG=ARG+0.5		
0004		IF(MOD(IARG,2).EQ.0) IARG=IARG+1		
0005		RETURN		
0006	C	ENTRY RANDOM(ARG1,ARG2)		
0007		VAL=ARG2-ARG1		
0008		IARG=IARG#65539		
0009		IF(IARG)5,6,6		
0010	5	IARG=IARG+2147483647+1		
0011	6	RANDOM=IARG#0.4656613E-9*VAL+ARG1		
0012		RETURN		
0013		END		

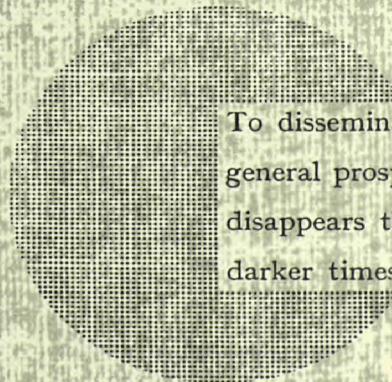
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Alfred Nobel

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